**COMP 496: Senior Projects Meeting Date: 3/27/25**

**Stack Underflow MEETING REPORT**

**[Week 9 , Team Meeting 8]**

**Member’s Present: Jolisa Fields, Maya Swan, Dana Brunson, Laila Donaldson, Nicolas Harris**

**AGENDA ITEMS**

Discuss ideas to implement AR Framework

Research implementing our idea in VR

Research how we would implement our breathing exercise in AR or VR

Discuss Project Poster Competition

Discuss any progress made on the Project Poster

Discuss ADS document

Split up the work for the ADS Document

**ACCOMPLISHMENTS (since last meeting)**

Project Charter is completed

Decided VR/AR components can be started using campus gaming lab

More progress on UI components in app

Worked on any bugs within our development

Researched possible platforms to begin building our AR

**DECISIONS MADE (clearly enumerate):**

We will not be using Unity for our AR and instead explore developing it using AR.js

Established sections that each will work on in the ADS

Decided on possible theme colors for overall app (Teal, Blues)

Identified what materials we may need to demo and test our AR (Headsets)

Established a location to begin building our AR (MERIC)

We will all take time to research and explore using AR.js

**NEXT STEPS (include target dates):**  
Reach out to advisor to get permission to work in labs in (MERIC) (3/30)

Decide if we will be using AR or VR to implement our breathing exercise (3/31)

Attend Advisor Meeting (4/2)

Develop AR Framework (4/1)

Begin designing a theme/logo 3/29

Finish ADS (4/8)